



Home Team vs. Away Team

PRE-MATCH					
Item	Start (CET)	End (CET)	Duration	On Screen	Graphics
18	20:30:00	20:30:30	00:30	Stadium Beauty-Shot	Clean beauty-shot
19	20:30:30	20:33:30	03:00	Key Player Warm-Ups (Play-out)	Approx 3 players from each team in Slo/ Super Slo-motion: Home Team (90 secs) - Away Team (90 secs) (LIVE stadium sound will accompany this footage)
20	20:33:30	20:35:00	01:30	Stadium Ambience	Multicamera coverage of stadium ambience
21	20:35:00	20:35:30	00:30	Stadium Beauty-Shot	Match ID (20 secs)
22	20:35:30	20:36:00	00:30	Stadium Beauty-Shot	Group Standings (20 secs)
23	20:36:00	20:38:00	02:00	Stadium Ambience	Multicamera coverage of stadium ambience
24	20:38:00	20:39:00	01:00	Coverage of Players in Tunnel	If players in tunnel not available, stadium ambience
25	20:39:00	20:40:00	01:00	Players Walking on Pitch	
26	20:40:00	20:43:00	03:00	Teams Line-Up, Anthems & Handshakes	
27	20:43:00	20:43:30	00:30	Stadium Beauty-Shot	Home Team Line-Up (10 secs) / Tactical (15 secs)
28	20:43:30	20:43:45	00:15	Coin Toss	Match Officials ID (10 secs)
29	20:43:45	20:44:15	00:30	Stadium Beauty-Shot	Away Team Line-Up (10 secs) / Tactical (15 secs)
30	20:44:15	20:44:30	00:15	Stadium Beauty-Shot	Substitutes - Double Bench (10 secs)
31	20:44:30	20:44:50	00:20	Key players close-ups	One player per team
32	20:44:50	20:45:00	00:10	Main Camera Shot	
33	20:45:00			KICK-OFF	1. Kick off Clock - Lower 3rd (6 secs) 2. Permanent Clock & Score
34				Coaches Close-Ups	To be shown as soon as possible after kick-off Coaches IDs (overlapping permanent clock and score)

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## HALF-TIME MRO

The half-time interval will be as close as possible to – and no less than – 15 minutes from whistle to whistle. UEFA will enforce this to help broadcast partners to make their necessary programme transmission.

The host broadcaster should start following the half-time MRO below as soon as the half-time whistle is blown. It is important that no graphics (except the half-time score and scorers) or replays are inserted for 90 seconds following the half-time whistle in order to give broadcast partners time to exit the coverage at a convenient moment. After 90 seconds, the statistics summary will be provided. This should be followed by unseen angles of goals, memorable chances, bench shots, crowd shots, skill shots and any other noteworthy incidents (including any red cards), lasting between four and eight minutes.

These angles should be played back at full speed, should contain super-slow motion footage, and should be in chronological order, when possible (i.e. goals and main incidents first, then other items in chronological order).

In addition, the host broadcaster may be asked to include selected unilateral footage in the ISOCAM angle footage compilations as part of the half-time MRO.

Following unseen angles, the host broadcaster should provide coverage of substitutes warming up and other stadium shots and, for the final minute prior to restart, a clear shot of the pitch.

A continuous wide shot of the stadium throughout half-time is not acceptable coverage.

Unilateral broadcast partners must plan their half-time activities in a way that ensures that they re-join the live feed before the start of the second half. It is not possible to delay kick-off.

## LEAGUE A



Home Team vs. Away Team

HALF-TIME					
Item	Start	End	Duration	On Screen	Graphics
32	HT	HT+01:30	01:30	Players Walking off Pitch / Crowd Shots	Half Time Score & Scorers Lower 3rd (10 secs) (Inserted 20 secs approx. after Half-Time whistle)
33	HT+01:30	HT+02:00	00:30	Stadium Beauty-Shot	Half Time Statistics Summary (25 secs)
34	HT+02:00	HT+02:30	00:30	Stadium Beauty-Shot	
35	HT+02:30	HT+10:30	08:00	Isolated Camera Angle Footage (1st Half Action)	Multiple angles of all goals & major incidents full speed (Associated sound only) Super Slo-Mo footage included, in chronological order
36	HT+10:30	HT+11:00	00:30	Stadium Beauty-Shot	Clean beauty-shot
37	HT+11:00	HT+14:00	03:00	Substitutes Warming-Up / Stadium Ambience	
38	HT+14:00	HT+15:00	01:00	Referees & Players Back on Pitch	
39	HT+15:00			2ND HALF KICK-OFF	1 Kick off Clock - Lower 3rd (6 secs) 2. Permanent Clock & Score

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## LEAGUES B, C AND D